



US009485307B1

(12) **United States Patent**
Siegel

(10) **Patent No.:** **US 9,485,307 B1**
(45) **Date of Patent:** **Nov. 1, 2016**

(54) **BROADCASTING NETWORK IDENTIFIERS
THAT ARE BASED ON MEDIA ITEMS**

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(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 418 days.

(21) Appl. No.: **14/036,045**

(22) Filed: **Sep. 25, 2013**

- (51) **Int. Cl.**
G06F 15/16 (2006.01)
H04L 29/08 (2006.01)
(52) **U.S. Cl.**
CPC **H04L 67/1095** (2013.01)
(58) **Field of Classification Search**
CPC ... H04L 67/26; H04L 67/18; H04M 1/72522
USPC 709/217
See application file for complete search history.

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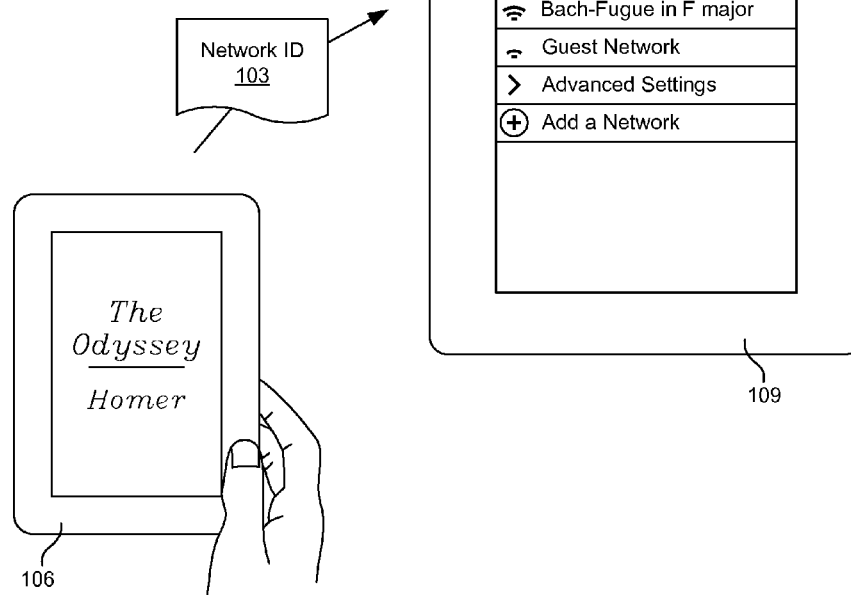
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(57) **ABSTRACT**

Disclosed are various embodiments for generating a network identifier that is based on a media item. A network identifier system processes a media item. The network identifier system generates a network identifier that is based on the media item. The network identifier system broadcasts the network identifier that was generated.

21 Claims, 6 Drawing Sheets



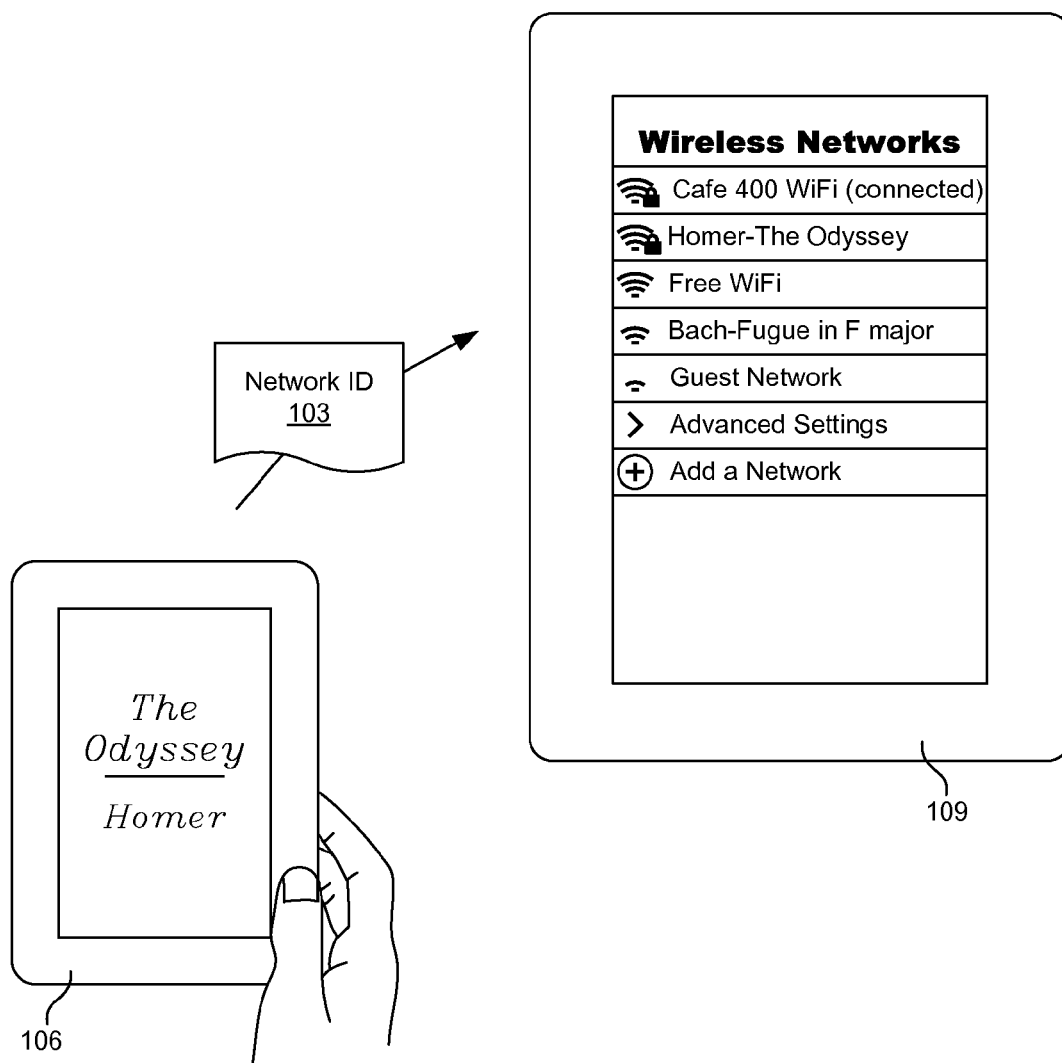
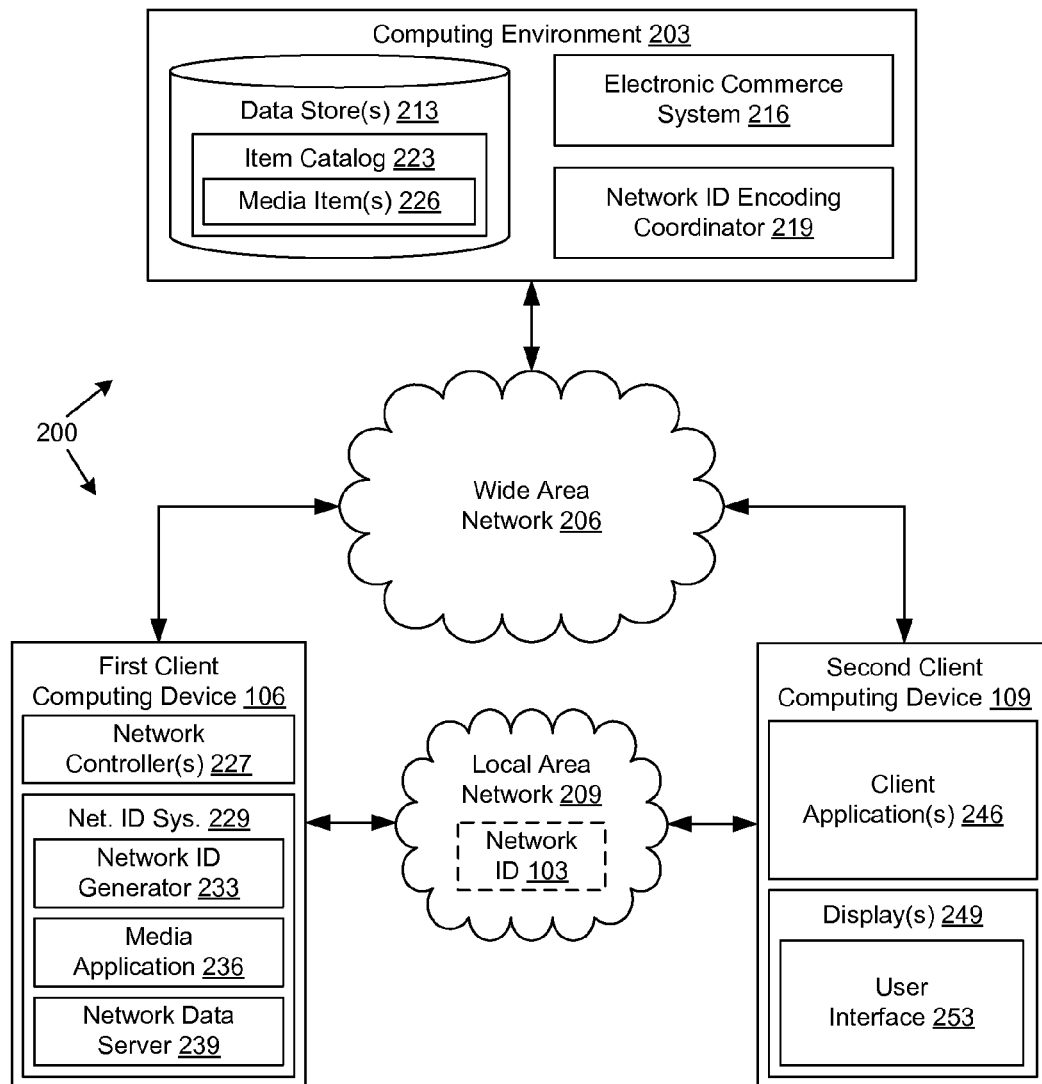


FIG. 1

**FIG. 2**

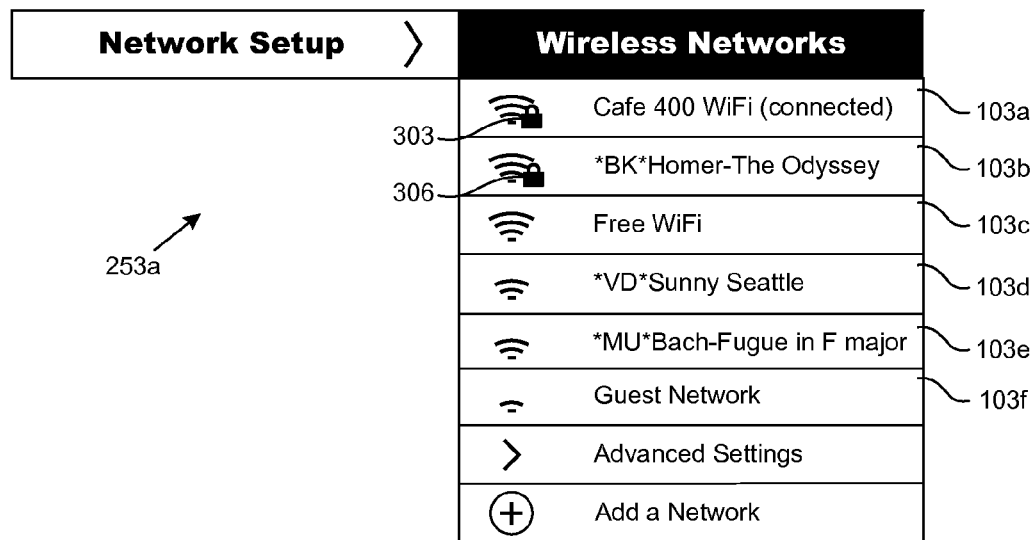


FIG. 3

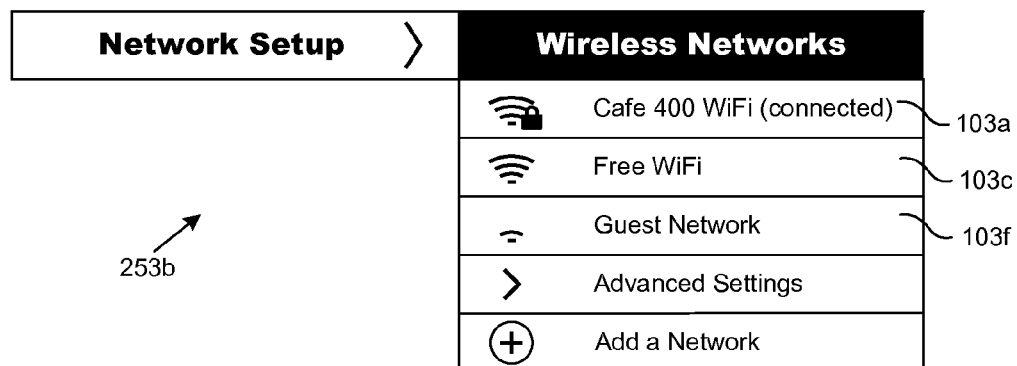


FIG. 4

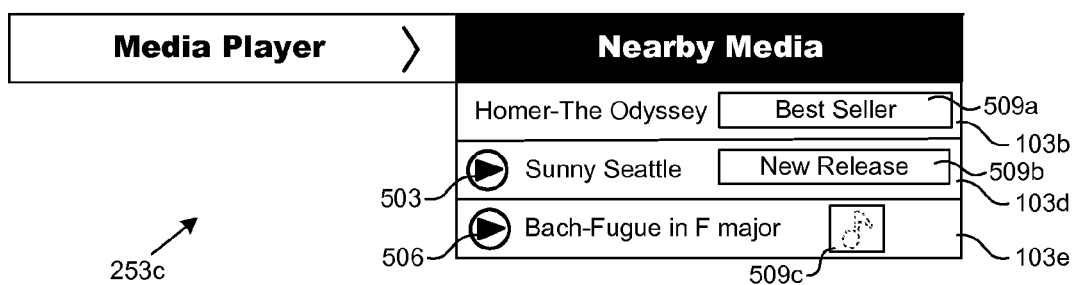
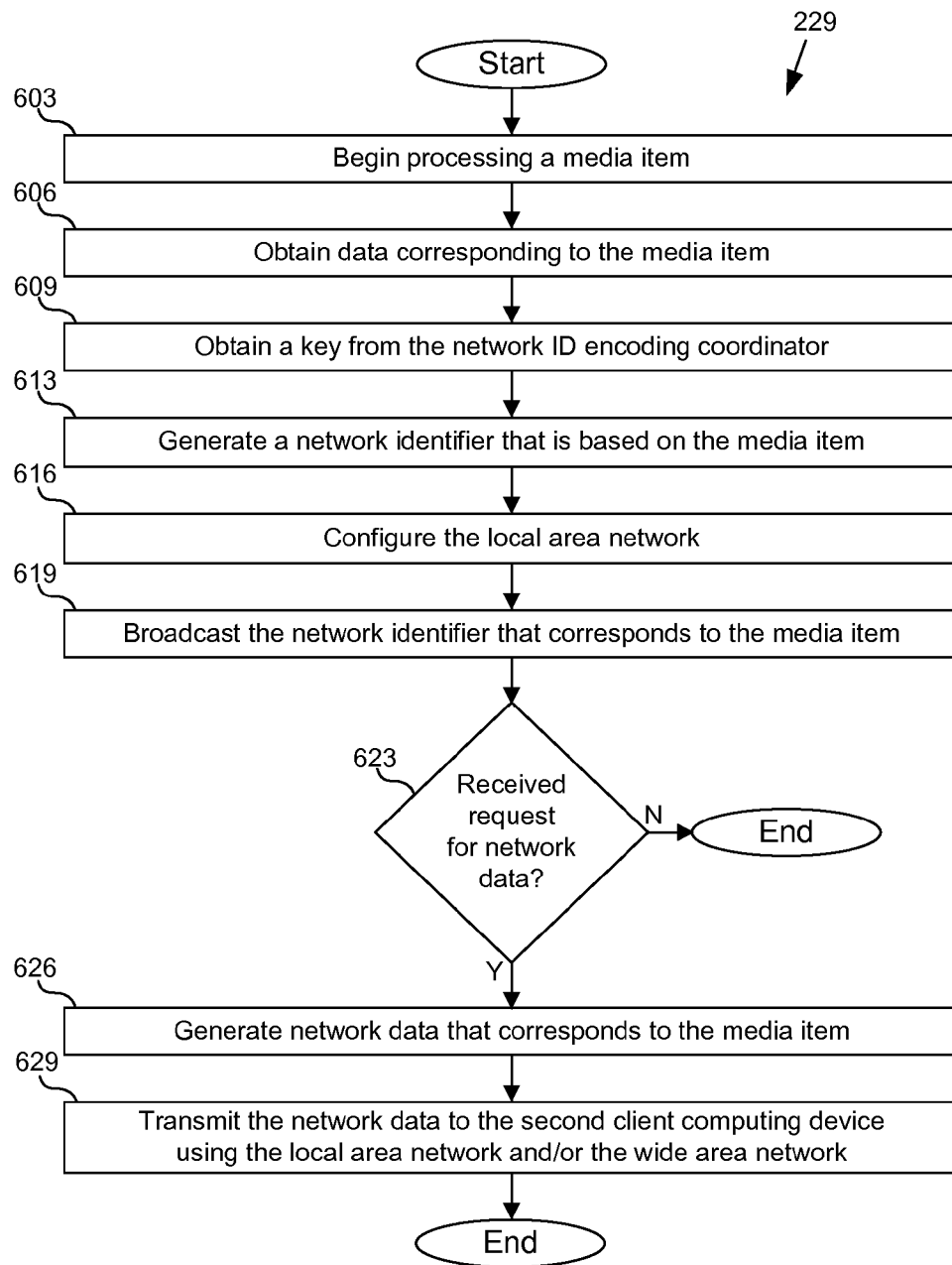
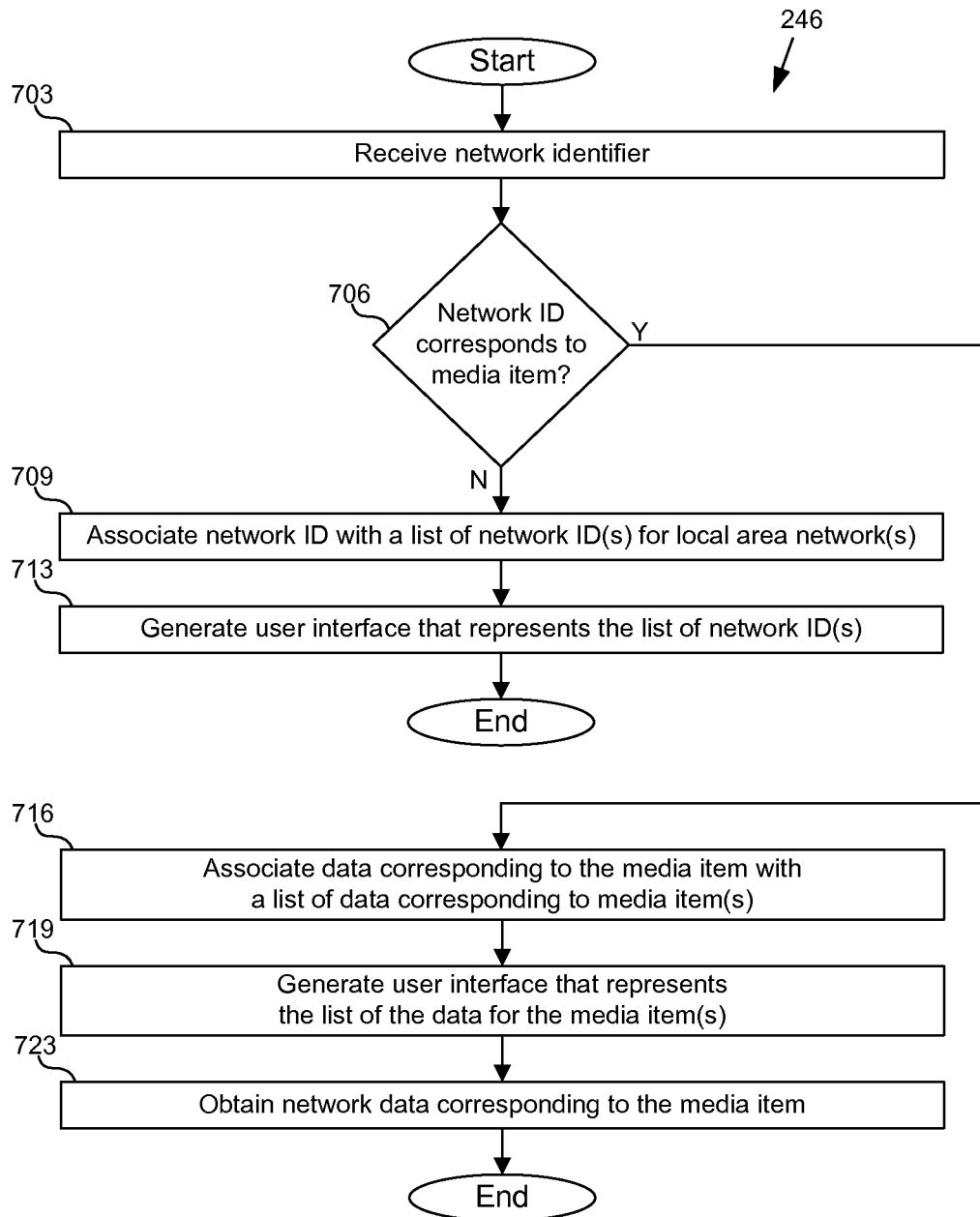
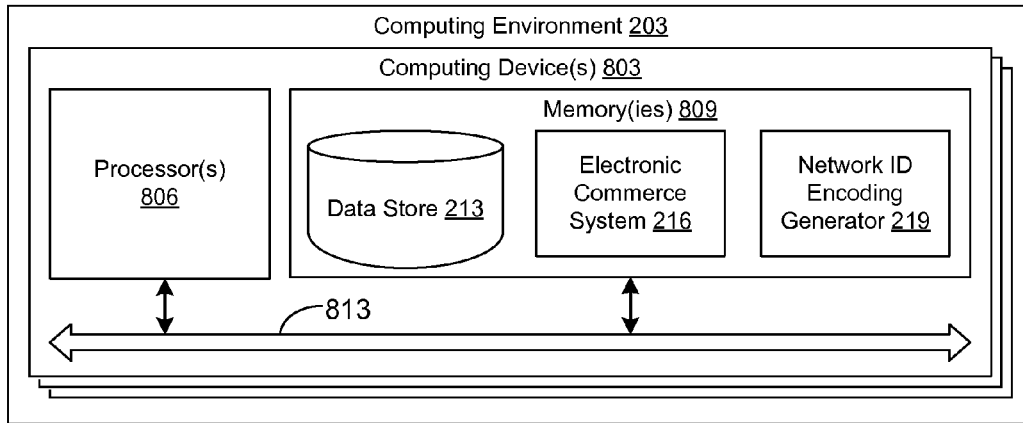
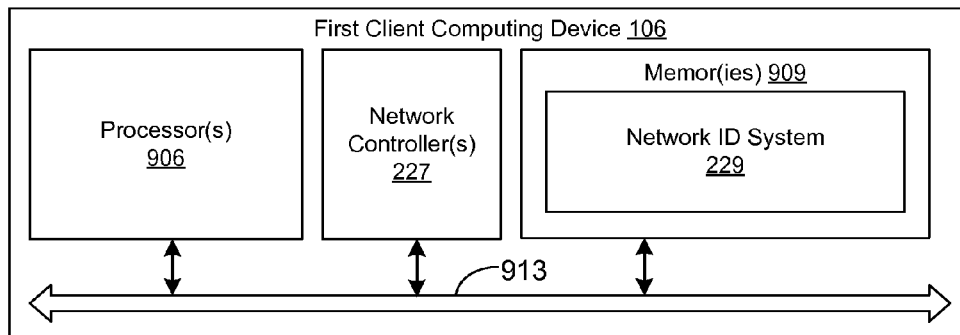
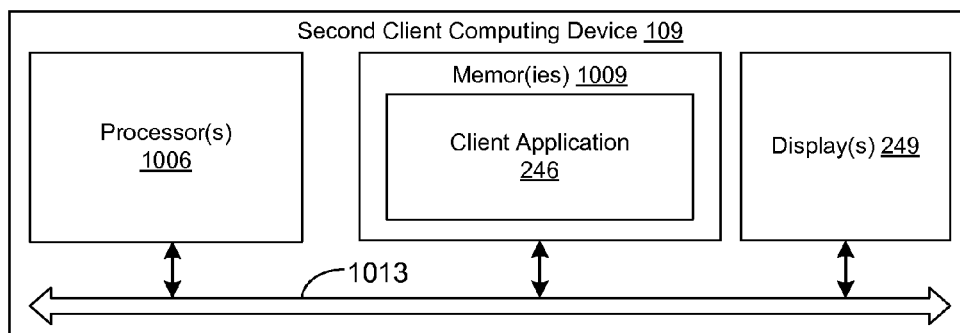


FIG. 5

**FIG. 6**

**FIG. 7**

**FIG. 8****FIG. 9****FIG. 10**

BROADCASTING NETWORK IDENTIFIERS THAT ARE BASED ON MEDIA ITEMS

BACKGROUND

A computing device may process various types of media items. For example, a computing device may render data that represents a book, video, audio, an image, a document, and/or any other type of media. A media item may be stored in internal memory within the computing device or in external memory that is coupled directly to the computing device. Alternatively, the computing device may access a remote computing environment to obtain and process a media item.

BRIEF DESCRIPTION OF THE DRAWINGS

Many aspects of the present disclosure can be better understood with reference to the following drawings. The components in the drawings are not necessarily to scale, with emphasis instead being placed upon clearly illustrating the principles of the disclosure. Moreover, in the drawings, like reference numerals designate corresponding parts throughout the several views.

FIG. 1 is a drawing illustrating an example scenario of broadcasting a network identifier that corresponds to a media item according to various embodiments of the present disclosure.

FIG. 2 is a drawing of a networked environment according to various embodiments of the present disclosure.

FIGS. 3-5 are pictorial diagrams of examples user interfaces rendered by a client computing device in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

FIG. 6 is a flowchart illustrating an example of portions of functionality implemented by a network identifier system in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

FIG. 7 is a flowchart illustrating an example of portions of functionality implemented by a client application in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

FIG. 8 is a schematic block diagram that provides an example illustration of a computing environment employed in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

FIG. 9 is a schematic block diagram that provides an example illustration of a first client computing device employed in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

FIG. 10 is a schematic block diagram that provides an example illustration of a second client computing device employed in the networked environment of FIG. 2 according to various embodiments of the present disclosure.

DETAILED DESCRIPTION

The present disclosure relates to broadcasting a network identifier that may be based on a media item. With reference to FIG. 1, shown is a non-limiting example of a scenario in which a network identifier 103, such as a Service Set Identification (SSID) for a Wireless Local Area Network (WLAN), is based on a media item. In the scenario depicted in FIG. 1, suppose a first user is operating a first client computing device 106 to consume a media item, such as an electronic book titled "The Odyssey," by the author Homer. In accordance with various embodiments of the present

disclosure, the first client computing device 106 may be configured to generate the network identifier 103 so that the network identifier 103 comprises, for example, data that identifies the title of the electronic book being rendered by the first client computing device 106.

In the example scenario depicted in FIG. 1, further assume that a second user is operating a second client computing device 109 to attempt to connect to one or more available networks. To this end, the second client computing device 109 may generate a user interface that includes a list of the network identifiers 103 of the networks that have been detected by the second client computing device 109. Because the first client computing device 106 is broadcasting the network identifier 103 that identifies the title of the electronic book, the title of the electronic book may be shown in the list of network identifiers 103 that have been detected by the second client computing device 109. Thus, the first user who operates the first client computing device 106 may broadcast the title of the electronic book that he or she is reading using the network identifier 103, and the second user who operates the second client computing device 109 may be able to view the titles or other corresponding information for media items that are being consumed in the vicinity of the second client computing device 109.

In the following discussion, a general description of the system and its components is provided, followed by a discussion of the operation of the same.

With reference to FIG. 2, shown is a networked environment 200 according to various embodiments. The networked environment 200 may include the first client computing device 106, the second client computing device 109, a computing environment 203, and/or potentially other devices that are in data communication with each other via a wide area network 206. The wide area network 206 may include, for example, the Internet, an intranet, an extranet, a local area network 209, a wired network, a wireless network, any other suitable network, etc., and/or any combination of two or more such networks. Such a network may comprise a satellite network, a cable network, an optical network, an Ethernet network, and/or any other suitable type of network.

The computing environment 203 may comprise, for example, a server computer or any other system providing computing capability. Alternatively, the computing environment 203 may employ multiple computing devices that may be arranged, for example, in one or more server banks or computer banks or other arrangements. Such a computing device may be located in a single installation or may be distributed among multiple geographical locations. For example, the computing environment 203 may include multiple computing devices that together comprise a hosted computing resource, a grid computing resource, and/or any other type of distributed computing arrangement. In some cases, the computing environment 203 may correspond to an elastic computing resource where the allotted capacity of processing, network, storage, or other computing-related resources may be varied over time.

Various applications and/or other functionality may be executed in the computing environment 203 according to various embodiments. Also, various data may be stored in a data store 213 that is accessible to the computing environment 203. The data store 213 may be representative of multiple data stores 213 in various embodiments. The data stored in the data store 213, for example, is associated with the operation of the various functional entities described below.

The components executed on the computing environment **203** include, for example, an electronic commerce system **216**, a network identifier encoding coordinator **219**, and/or other applications, services, processes, systems, engines, and/or other functional entities not discussed in detail herein. The electronic commerce system **216** may be executed to, for example, facilitate the purchase, rental, lease, trade, etc., of items over the wide area network **206**. In this regard, the electronic commerce system **216** may provide an electronic marketplace where merchants, including third-party merchants, offer items for purchase, rental, lease, trade, etc.

The network identifier encoding coordinator **219** may be executed to, for example, facilitate the coding and/or decoding of network identifiers **103**. In various embodiments, the network identifier encoding coordinator **219** may provide the first client computing device **106** and/or the second client computing device **109** with one or more keys so that an encoded network identifier **103** generated by the first client computing device **106** may be accurately decoded by the second client computing device **109**.

The data stored in the data store **213** may include, for example, an item catalog **223** and/or other data. The item catalog **223** may comprise a listing of the items, such as the media items **226** that may be available for purchase, rental, lease, trade, etc., through the electronic commerce system **216**. A media item **226** may comprise, for example, data that represents media, such as a book, audio, video, a document, and/or any other type of content. As non-limiting examples, a media item **226** may comprise an electronic book, an audio file or data stream, a video file or data stream, a multimedia file or data stream, and/or a document file or data stream. Identifying information may be associated with each media item **226**. As non-limiting examples, the identifying information may comprise a title, a genre, an artist (e.g., author, composer, performer, etc.), an album name, and/or any other type of information that may be used to identify a media item **226**.

The first client computing device **106** and the second client computing device **109** are representative of various types of client computing devices that may be coupled to the wide area network **206**. The first client computing device **106** and/or the second client computing device **109** may each comprise, for example, a processor-based system such as a computer system. Such a computer system may be embodied in the form of a desktop computer, a laptop computer, a personal digital assistant, a cellular telephone, a smartphone, a set-top box, a music player, a web pad, a tablet computer system, a game console, an electronic book reader, and/or any other type of device with similar capabilities.

The first client computing device **106**, the second client computing device **109**, and/or other computing devices may be coupled together using the local area network **209**. The local area network **209** may comprise, for example, a network that may connect multiple computing devices that are located within an area that is smaller than the area for the wide area network **206**. As a non-limiting example, the local area network **209** may comprise an IEEE 802.11 wireless network. In various embodiments, the first client computing device **106**, the second client computing device **109**, and/or other computing devices may communicate together using the local area network **209**.

The local area network **209** may comprise a network identifier **103**. The network identifier **103** may be, for example, data that distinguishes the local area network **209** from another local area network **209**. As such, the network

identifier **103** may be regarded as being a “network name” for the local area network **209**. In various embodiments, the network identifier **103** may comprise an alpha-numeric character string that may be readable by a human. The network identifier **103** may comprise an SSID, for example, in embodiments in which the local area network **209** comprises an IEEE 802.11 wireless network. Additionally, the network identifier **103** may be encoded in various embodiments so that the network identifier **103** indicates that the network identifier **103** corresponds to a media item **226**.

The first client computing device **106** in various embodiments may comprise, for example, a network controller **227** and a network identifier system **229** that facilitates the generation and broadcasting of one or more network identifiers **103**. The network controller **227** may also facilitate and control the operation of the local area network **209**. For example, the network controller **227** may be configured so that the first client computing device **106** functions as an access point for the second client computing device **109** and/or other devices to access the wide area network **206**. Additionally or alternatively, the network controller **227** may facilitate the first client computing device **106** transmitting and/or receiving data over the local area network **209** and/or the wide area network **206**.

In various embodiments, the network controller **227** may comprise a Network Interface Controller (NIC) and/or a network adapter to facilitate access to and communication with the local area network **209** and/or the wide area network **206**. Additionally, the first client computing device **106** may comprise multiple network controllers **227**. For example, one network controller **227** may be used for communicating with the wide area network **206**, and another network controller **227** may be used for communicating with the local area network **209**. In some embodiments, one or more of the network controllers **227** may be capable of broadcasting a network identifier **103** while not being able to establish a local area network **209**.

The network identifier system **229** may include, for example, a network identifier generator **233**, a media application **236**, a network data server **239**, and/or other components. The network identifier generator **233** may be executed to, for example, generate data for the network identifier **103**. As a non-limiting example, the network identifier generator **233** may generate a network identifier **103** that is based on one or more media items **226**. In some embodiments, the network identifier generator **233** may communicate with the network identifier encoding coordinator **219** to generate an encoded network identifier **103**.

The media application **236** may be executed to, for example, process one or more media items **226**. For example, the media application **236** may render a media item **226** so that media item **226** may be experienced by a user. As a non-limiting example, the media application **236** may comprise a media player that outputs audio and/or video to a speaker and/or a display device. As another non-limiting example, the media application **236** may comprise an electronic book application that renders pages of an electronic book on a display device.

The network data server **239** may be executed to, for example, generate and/or serve network data. The network data may be transmitted to the second client computing device **109** and/or to other devices using the local area network **209**. Such network data may be, for example, network pages, such as web pages, or network content embodied in some of form. In some embodiments, the network data server **239** may serve media items **226** to other client devices, such as the second client computing device

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109. The network data server 239 may transmit the network data using a protocol, such as hypertext transfer protocol (HTTP), simple object access protocol (SOAP), and/or other protocols through the local area network 209 and/or the wide area network 206.

The second client computing device 109 may comprise, for example, a client application 246, a display 249, and/or other components. The client application 246 may be executed to, for example, receive and process data associated with one or more network identifiers 103. For example, the client application 246 may be configured to detect whether a network identifier 103 that has been received is based on a media item 226. Furthermore, the client application 246 may be configured to generate lists of one or more network identifiers 103 that have been received by the second client computing device 109. In some embodiments, the client application 246 may filter the lists responsive to, for example, whether the respective network identifiers 103 are based on a media item 226.

Additionally, the client application 246 may be configured to access and render network data from the network data server 239 and/or other data. As previously discussed, the network data from the network data server 239 may be embodied in the form of a network page, such as a web page, or other network content. As such, the client application 246 may be embodied in the form of a network page browser, such as a web browser. In other embodiments, the client application 246 may be embodied in the form of a dedicated application that, for example, processes the media items 226, information related to the media items 226, information related to the network identifier 103, and/or performs other functionality.

The second client computing device 109 may include a display 249. The display 249 may comprise, for example, a liquid crystal display (LCD), a gas plasma-based flat panel display, an organic light emitting diode (OLED) display, an electrophoretic ink (E ink) display, an LCD projector, and/or any other type of display device. The display 249 may render user interface 253. The user interface 253 may comprise, for example, renderings of various data. Additionally, the user interface 253 may facilitate the user control and operation of the second client computing device 109.

Next, a general description of the operation of the various components of the networked environment 200 is provided. In the following discussion, it is assumed that the first client computing device 106 has obtained a media item 226 from the computing environment 203. For example, the first client computing device 106 may have been used to purchase a media item 226 via the electronic commerce system 216, and the computing environment 203 may have transmitted the media item 226 to the first client computing device 106. Thereafter, the media item 226 may be stored in internal memory in the first client computing device 106 to be processed at a later time. Alternatively, the computing environment 203 may stream the media item 226 to the first client computing device 106 on demand from the first client computing device 106. In addition, it is assumed that the user of the first client computing device 106 has configured the privacy settings of the first client computing device 106 so that a network identifier 103 may be generated and broadcast based on a media item 226.

After the first client computing device 106 has obtained at least a portion of the media item 226, the media application 236 may begin to process the media item 226. For example, if the media item 226 comprises audio and/or video, the media application 236 may decode the media item 226 and output the audio and/or video using a display device and/or

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speakers. As another example, if the media item 226 is an electronic book, the media application 236 may decode and render one or more pages of the electronic book.

The network identifier generator 233 may then obtain various information associated with the media item 226 that is being processed or that has been previously processed. For example, if the media item 226 comprises a musical composition, the network identifier generator 233 may obtain the title, composer, performer, genre, album, playlist, etc., that corresponds to the musical composition. As another example, if the media item 226 comprises an electronic book, the network identifier generator 233 may obtain the title, author, genre, etc., that corresponds to the electronic book. In some embodiments, such information may be stored in conjunction with the media item 226, for example, as metadata. In alternative embodiments, the network identifier generator 233 may use an identifier for the media item 226 to obtain information from the electronic commerce system 216. For example, the title of the electronic book may be used to obtain information regarding the author, genre, related authors, and/or other related information for the media item 226.

The network identifier generator 233 may then generate a network identifier 103 that corresponds to the information associated with the media item 226. For example, if the media item 226 comprises music, the network identifier generator 233 may generate the network identifier 103 so that the network identifier 103 represents the title, author, genre, album, etc., that corresponds to the media item 226. As another example, if the media item 226 comprises an electronic book, the network identifier generator 233 may generate the network identifier 103 so that the network identifier 103 represents the title, author, genre, etc., that corresponds to the media item 226. Thus, in various embodiments, the network identifier 103 may be generated that identifies the media item 226, an artist associated with the media item 226, a category for the media item 226, a playlist in which the media item 226 is listed, and/or any other information corresponding to the media item 226.

In some embodiments, the network identifier 103 may represent an audience suitability rating that is associated with the media item 226 that is being processed. The audience suitability rating may be, for example, a rating that indicates a suitable age for the audience that may consume the media item 226. For instance, the audience suitability rating for a media item 226 that is a movie may be the rating that the Motion Picture Association of America (MPAA) has assigned to the movie. As a non-limiting example, such a network identifier 103 may be the string “Sunny Seattle—Rated PG-13,” indicating that the movie titled “Sunny Seattle” is being processed in the first client computing device 106 and that the movie has been rated PG-13 by the MPAA. Similarly, an audience suitability rating for a media item 226 that is a musical composition may indicate whether a Parental Advisory Label (PAL) has been assigned to the musical composition by the Recording Industry Association of America (RIAA). As a non-limiting example, such a network identifier 103 may be “Bach—Fugue in F major (remix)—Parental Advisory: Explicit Content.”

The data generated by the network identifier generator 233 may be provided to the network controller 227, and the network controller 227 may initialize the local area network 209. To this end, the network controller 227 may be powered up and configured to operate in a desired mode. For instance, the network controller 227 may be configured to operate in an access point mode or any other type of suitable configuration.

Additionally, the network controller 227 may determine whether to implement an encryption protocol for the local area network 209. If so, an encryption key may be required for the second client computing device 109 or potentially other computing devices to join the local area network 209 that is established by the first client computing device 106.

The network controller 227 may then broadcast the network identifier 103 that is based on the media item 226 that was or is being processed by the media application 236. Thus, the second client computing device 109 and potentially other computing devices may receive the network identifier 103 that corresponds to the media item 226. Additionally, from time to time, the network identifier generator 233 and/or the network controller 227 may update the network identifier 103 that is being broadcast. For instance, the network identifier 103 that is broadcast may be updated upon a subsequent media item 226 being processed. In other embodiments, the network identifier 103 that is broadcast may be updated periodically.

According to various embodiments, the decision on whether the network identifier 103 is to be broadcast may be based on one or more settings for the network identifier system 229. For example, a user may specify privacy settings that enable or disable the broadcasting of the network identifier 103. Additionally, or alternatively, whether the network identifier 103 is broadcast may be determined based on various types of criteria. As a non-limiting example, the network identifier system 229 may determine whether to broadcast the network identifier 103 based on the location of the first client computing device 106.

In some embodiments, the network identifier 103 may be encoded to facilitate the second client computing device 109 and/or other computing devices detecting that the network identifier 103 is based on a media item 226. To this end, a portion of the network identifier 103 may indicate that the network identifier 103 is based on a media item 226. Additionally, the network identifier 103 may include a type code to indicate the type of the media item 226 that is being or that has been processed by the first client computing device 106. As a non-limiting example, suppose a network identifier 103 is generated that represents the string “*BK*Homer—The Odyssey.” The “*BK*” segment of the network identifier 103 is a type code that indicates that the network identifier 103 corresponds to a media item 226, namely an electronic book. Additionally, the “Homer—The Odyssey” segment of the network identifier 103 identifies the media item 226 that is being or that has been processed by the first client computing device 106. In this way, the client application 246 may detect whether a received network identifier 103 indicates that the network identifier 103 is based on a media item 226 and the particular type of the media item 226 that is identified.

Additionally, the second client computing device 109 may generate one or more lists of the network identifiers 103 responsive to whether the respective network identifiers 103 are based on corresponding media items 226. For instance, a first list may be generated that includes the network identifiers 103 that have been received and that are not based on a media item 226. Additionally, a second list may be generated that includes the network identifiers 103 that are based on corresponding media items 226 and that excludes the network identifiers 103 that are not based on corresponding media items 226. The client application 246 may also generate one or more user interfaces 253 that represent these lists. For instance, a first user interface 253 may include a rendering of a list of one or more network identifiers 103 that

are not based on a media item 226, and a second user interface 253 may include a rendering of at least some of the media items 226 that are being processed within the vicinity of the second client computing device 109.

In various embodiments, the network identifier encoding coordinator 219 may transmit one or more keys to the first client computing device 106 and/or the second client computing device 109 to coordinate the encoding of the network identifier 103. For example, from time to time, the network identifier encoding coordinator 219 may transmit a key to the first client computing device 106 and to the second client computing device 109. The network identifier generator 233 may use the received key to generate at least the portion of the network identifier 103. The client application 246 may decode a received network identifier 103 using the key received from the network identifier encoding coordinator 219. Thereafter, the client application 246 may detect whether the decoded network identifier 103 indicates that the network identifier 103 is based on a media item 226. In this way, the client application 246 may avoid detecting a network identifier 103 that falsely indicates that the network identifier 103 is based on a media item 226.

In some embodiments, the network controller 227 may restrict other computing devices, such as the second client computing device 109, from joining the local area network 209 and/or accessing the first client computing device 106. To this end, the network controller 227 may implement an encryption protocol for the local area network 209, and the encryption key for the local area network 209 may be unknown to the user of the first client computing device 106 and/or the user of the second client computing device 109. Alternatively, the network controller 227 may broadcast a network identifier 103 without establishing a local area network 209. In such embodiments, the second client computing device 109 may receive the network identifier 103, but there would be no corresponding local area network 209 for the second client computing device 109 to join.

In alternative embodiments, the network controller 227 may facilitate other computing devices, such as the second client computing device 109, joining the local area network 209 and/or accessing the first client computing device 106. To this end, various embodiments of the network controller 227 may establish the local area network 209 so that it does not require an encryption key, or an encryption key for the local area network 209 may be provided to the second client computing device 109.

The network identifier system 229 in various embodiments may generate network data that is served by the network data server 239 to the second client computing device 109 via the local area network 209. In some embodiments, network data, such as a network page, may be encoded that includes information related to one or more media items 226 that have been processed or that are accessible to the first client computing device 106. For example, such a network page may include a representation of a media library that is available to the first client computing device 106. As another non-limiting example, a network page may be encoded that provides information related to the title, artist, author, genre, lyrics, etc., for the media item 226. The second client computing device 109 may access the first client computing device 106 using the client application 246 and obtain the one or more network pages from the network data server 239 via the local area network 209. Thereafter, the client application 246 may decode and render the one or more network pages.

In some embodiments, the network identifier system 229 may provide a copy of the media item 226 that corresponds

to the network identifier **103** to the second client computing device **109** via the local area network **209**. To this end, the second client computing device **109** may use the client application **246** to access the network identifier system **229** and obtain, decode, and render the copy of the media item **226**. In alternative embodiments, the network identifier system **229** may provide data, such as a hyperlink, that facilitates the second client computing device **109** obtaining a copy of the media item **226** and/or related information from the electronic commerce system **216** and/or from another computing device.

Providing a copy of at least a portion of a media item **226** may require the payment of a royalty. As such, an entity may contribute towards the royalty payment by engaging in a sponsorship. For example, the operator of the first client computing device **106**, the operator of the computing environment **203**, a business located where the local area network **209** is being provided, and/or any other entity may sponsor the copying of at least a portion of the media item **226**. In such cases, the client application **246** may generate a user interface **253** that identifies or advertises the entity that sponsors the copying of the media item **226**.

It may be the case that the local area network **209** becomes unusable for the second client computing device **109** upon the network identifier **103** being changed, for example, in response to a subsequent media item **226** being processed. As such, the first client computing device **106** may be restricted from changing the network identifier **103** if the second client computing device **109** is a member of the local area network **209** and/or if the first client computing device **109** is obtaining data through the local area network **209**. Alternatively, the second client computing device **109** may obtain a copy of the media item **226** and/or other network data from the first client device **106** and/or the computing environment **203** through the wide area network **206**. In this way, the network identifier **103** can be updated while the second client computing device **109** obtains network data that corresponds to the media item **226**.

In some embodiments, a portion of the media item **226** may be copied and transmitted by the network identifier system **229** to the second client computing device **109**. For example, if the media item **226** comprises audio, a sample of the audio may be copied and transmitted to the second client computing device **109**. As another non-limiting example, if the media item **226** comprises an electronic book, a selected chapter, a selected page, or any other predetermined portion of the electronic book may be copied and transmitted to the second client computing device **109**. The selected page and/or chapter of the electronic book may be the same page and/or chapter that is currently being processed by the first client computing device **106**, and the shared portion of the media item **226** may be updated as the first client computing device **106** progresses through the electronic book. Thus, the user of the second client computing device **109** may be able to sample at least a portion of the media item **226** that is being processed by the first client computing device **106**.

For some embodiments, the client application **246** may be restricted from processing the copy of the media item **226** after a predefined event. As non-limiting examples, the event may be the expiration of a timer or the second client computing device **109** being disconnected from the local area network **209** that corresponds to the network identifier **103**. As another example, the event that triggers restricting the processing of the media item **226** may be the first client computing device **106** and/or the second client computing device **109** being moved a predetermined distance away from a starting point. For example, the client application **246**

may use geographical data obtained from a Global Positioning System (GPS) device, cellular telephone network, indoor positioning system, and/or any other positioning system to determine whether the second client computing device **109** has been moved a predetermined distance from a starting point. Such a starting point may be, for example, the location of the first client computing device **106** or the location where the second client computing device **109** was located when the second client computing device **109** joined the local area network **209** and/or received the copy of the media item **226**. Thus, in some embodiments, a user of the second client computing device **109** may render copies of the media items **226** that are available to the first client computing device **106** until the occurrence of a predetermined event.

With reference to FIG. 3, shown is a pictorial diagram of an example of a user interface **253**, referred to herein as the user interface **253a**, that may be encoded by the client application **246** (FIG. 2) and rendered by the display **249** (FIG. 2). For the non-limiting example shown in FIG. 3, several network identifiers **103**, referred to herein as the network identifiers **103a-103f**, have been received by the second client computing device **109**.

The user interface **253a** shown includes a list of the network identifiers **103a-103f** that have been received by the client application **246**. With respect to the network identifier **103b**, the string “*BK*” indicates that the network identifier **103b** is based on an electronic book, and the string “Homer—TheyOdyssey” represents the author and title of the book. The string “*VD*” for the network identifier **103d** indicates that the network identifier **103d** is based on a video, and the string “Sunny Seattle” represents the title of the video. With respect to the network identifier **103e**, the string “*MU*” indicates that the network identifier **103e** is based on a musical composition, and the string “Bach-Fugue in F major” represents the composer and title of the musical composition.

The user interface **253** also includes a first encryption indicator **303** and a second encryption indicator **306**. The first encryption indicator **303** and the second encryption indicator **306** indicate that the respective local area networks **209** (FIG. 2) that corresponding to the network identifiers **103a-103b** employ encryption protocols. As such, a respective encryption key may be required for the second client computing device **109** to participate in the local area networks **209** that correspond to the network identifiers **103a-103b**.

With reference to FIG. 4, shown is a pictorial diagram of an example of a user interface **253**, referred to herein as the user interface **253b**, that may be encoded by the client application **246** (FIG. 2) and rendered by the display **249** (FIG. 2). The user interface **253b** is similar to the user interface **253a** (FIG. 4). However, in the example for FIG. 4, the network identifiers **103b**, **103d**, and **103e** (FIG. 3) that have been detected as being based on media items **226** (FIG. 2) are excluded from the list of the network identifiers **103a**, **103c**, and **103f**. Such a list that is shown in FIG. 4 may be desirable, for example, when the second client computing device **109** is being operated in an environment, such as an airport, where there may be a large quantity of devices that are broadcasting network identifiers **103** based on media items **226**.

The user interface **253b** may facilitate a user causing the second client computing device **109** to join one or more of the local area networks **209** that correspond to the network identifiers **103a**, **103c**, and **103f** that are represented in the user interface **253b**. For example, a user can select the region labeled “Free WiFi,” and the second client computing device

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109 may initiate the process of joining the local area network 209 that corresponds to the network identifier 103a.

With reference to FIG. 5, shown is a pictorial diagram of an example of a user interface 253, referred to herein as the user interface 253c, that may be encoded by the client application 246 (FIG. 2) and rendered by the display 249 (FIG. 2). The user interface 253c is similar to the user interface 253a (FIG. 4). However, in the example for FIG. 5, the network identifiers 103b, 103d, and 103e (FIG. 3) that have been detected as being based on respective media items 226 are represented in the user interface 253c. Additionally, the network identifiers 103a, 103c, and 103f (FIG. 3) are not represented in the user interface 253c.

The user interface 253c also includes a first render button 503 and a second render button 506. Upon the first render button 503 being selected, the client application 246 may obtain and playback a copy of at least a portion of the corresponding media item 226 upon which the network identifier 103d is based. The copy of the media item 226 may be obtained from the first client computing device 106 and/or the computing environment 203 through the wide area network 206 and/or the local area network 209. Similarly, upon the second render button 506 being selected, the client application 246 may obtain and playback at least a portion of a copy of the corresponding media item 226 upon which the network identifier 103e is based.

Additionally, the user interface 253c shown in FIG. 5 includes regions 509a-509c that provide information related to the network identifiers 103b, 103d, and 103e that are based on respective media items 226. The information that is provided in the regions 509a-509c may be obtained from, for example, the electronic commerce system 216. In the example shown in FIG. 5, the region 509a indicates that the media item 226 for the network identifier 103b is on a list for best-selling electronic books. The region 509b in the example shown in FIG. 5 indicates that the media item 226 for the network identifier 103d is a newly released movie. Additionally, the region 509c provides a rendering of the album art for the media item 226 for the network identifier 103e.

With reference to FIG. 6, shown is a flowchart that provides an example of a portion of the operation of the network identifier system 229 according to various embodiments. In particular, the flowchart of FIG. 6 represents an example of the network identifier system 229 generating and broadcasting a network identifier 103 (FIG. 2) based on a media item 226 (FIG. 2). It is understood that the flowchart of FIG. 6 provides merely an example of the many different types of functional arrangements that may be employed to implement the portion of the operation of the network identifier system 229 as described herein. As an alternative, the flowchart of FIG. 6 may be viewed as depicting an example of elements of a method implemented in the first client computing device 106 (FIG. 2) according to one or more embodiments.

Beginning with block 603, the network identifier system 229 begins processing the media item 226. For example, the media application 236 (FIG. 2) may output audio, output video, render one or more pages of an electronic book, and/or perform any other type of processing function. At block 606, the network identifier system 229 obtains data for the media item 226 that is being or that has been processed. Such data may include, for example, a title, an artist name, a composer name, a genre, a page number, a track number, an album title, and/or any other type of information that corresponds to the media item 226.

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The network identifier system 229 then moves to block 609 and obtains a key from the network identifier encoding coordinator 219. As discussed above, the key may be used to encode the network identifier 103. The network identifier generator 233 then generates a network identifier 103 that is based on the media item 226, as shown at block 613. The key obtained at block 609 and the data obtained from 606 may be used to generate the network identifier 103 that is based on the media item 226. Thus, in various embodiments, the network identifier 103 may or may not be encoded in accordance with the key.

As indicated at block 616, the network identifier system 229 then configures the local area network 209 that corresponds to the network identifier 103 that has been generated. For example, network identifier system 229 may determine various configuration parameters for the local area network 209. For instance, network identifier system 229 may determine whether an encryption protocol is to be used and/or whether the network controller 227 is to operate in an access point mode. The network identifier system 229 then broadcasts the network identifier 103, as shown at block 619. To this end, the network identifier 103 may be provided to the network controller 227, and the network controller 227 may transmit the network identifier 103. Thus, the network identifier system 229 may broadcast a network identifier 103 that is based on a media item 226.

At block 623, the network identifier system 229 determines whether the second client computing device 109 has requested network data from the first client computing device 106 (FIG. 2). If not, the process ends.

If the second client computing device 109 has requested network data, the network identifier system 229 may generate various types of network data, as indicated at block 626. For example, one or more network pages may be generated that include information related to the media item 226. For instance, the network page may include a description of the media item 226, the corresponding author or artist, any/or any other information relevant to the media item 226. Additionally or alternatively, one or more network pages may be generated that include a listing of a media library that is accessible to the first client computing device 106. In some embodiments, the network data that is generated may be a copy of at least a portion of the media item 226 that corresponds to the network identifier 103. For instance, the page of an electronic book being processed by the first client computing device 106 may be copied. In alternative embodiments, a predetermined amount of a musical composition or video, for example, that is being processed by the first client computing device 106 may be copied.

As shown at block 629, the network data that was generated is then transmitted to the second client computing device 109 via the local area network 209 and/or the wide area network 206 (FIG. 2). Thereafter, the process ends.

With reference to FIG. 7, shown is a flowchart that provides an example of a portion of the operation of the client application 246 according to various embodiments. In particular, the flowchart of FIG. 7 represents an example of the client application 246 receiving a network identifier 103 and representing the network identifier 103 in a user interface 253. It is understood that the flowchart of FIG. 7 provides merely an example of the many different types of functional arrangements that may be employed to implement the portion of the operation of the client application 246 as described herein. As an alternative, the flowchart of FIG. 7 may be viewed as depicting an example of elements of a

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method implemented in the second client computing device 109 (FIG. 2) according to one or more embodiments.

Beginning at block 703, the client application 246 receives a network identifier 103. The network identifier 103 may have been broadcast, for example, by the first client computing device 106 (FIG. 2). In some embodiments, the client application 246 may receive a key from the network identifier encoding coordinator 219 and use the key to decode the network identifier 103.

At block 706, the client application 246 determines whether the network identifier 103 corresponds to a media item 226. To this end, the client application 246 may determine whether a segment of the received network identifier 103 matches a type code. If the network identifier 103 does not correspond to a media item 226, the client application 246 moves to block 709 and associates the received network identifier 103 with a list of one or more other network identifiers 103 for one or more other local area networks 209. Thereafter, the client application 246 generates a user interface 253 (FIG. 2) that represents the list of the network identifiers 103 for the local area networks 209, as shown at block 713. Thereafter the process ends.

If, at block 706, the network identifier 103 does correspond to a media item 226, the client application 246 moves to block 716 and associates data corresponding to the media item 226 with a list of other data corresponding to one or more other media items 226. For example, the list may include the titles, authors, performers, artists, genres, etc., associated with the media items 226.

The client application 246 then moves to block 719 and generates a user interface 253 that represents the list of the data for the media items 226. As shown in block 723, the client application 246 may also obtain network data related to the media item 226 that corresponds to the network identifier 103. For example, the client application 246 may obtain a network page and/or a copy of at least a portion of the media item 226 from the first client computing device 106 through the local area network 209. Alternatively, the network data may be obtained from the first client computing device 106 or the computing environment 203 through the wide area network 206. Thereafter, the process ends.

With reference to FIG. 8, shown is a schematic block diagram of the computing environment 203 according to an embodiment of the present disclosure. The computing environment 203 includes one or more computing devices 803. Each computing device 803 includes at least one processor circuit, for example, having a processor 806 and a memory 809, both of which are coupled to a local interface 813. As such, each computing device 803 may comprise, for example, at least one server computer or like device. The local interface 813 may comprise, for example, a data bus with an accompanying address/control bus or other bus structure as can be appreciated.

Stored in the memory 809 are both data and several components that are executable by the processor 806. In particular, stored in the memory 809 and executable by the processor 806 are the electronic commerce system 216, the network identifier encoding coordinator 219, and potentially other applications. Also stored in the memory 809 may be the data store 213 and other data. In addition, an operating system may be stored in the memory 809 and executable by the processor 806.

With reference to FIG. 9, shown is a schematic block diagram of the first client computing device 106 according to an embodiment of the present disclosure. The first client computing device 106 includes at least one processor circuit, for example, having a processor 906 and a memory 909,

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both of which are coupled to a local interface 913. The network controller 227 is also coupled to the local interface 913. The local interface 913 may comprise, for example, a data bus with an accompanying address/control bus or other bus structure as can be appreciated.

Stored in the memory 909 are both data and several components that are executable by the processor 906. In particular, stored in the memory 909 and executable by the processor 906 is the network identifier system 229 and potentially other applications. In addition, an operating system may be stored in the memory 909 and executable by the processor 906.

With reference to FIG. 10, shown is a schematic block diagram of the second client computing device 109 according to an embodiment of the present disclosure. The second client computing device 109 includes at least one processor circuit, for example, having a processor 1006 and a memory 1009, both of which are coupled to a local interface 1013. The display 249 is also coupled to the local interface 1013. The local interface 1013 may comprise, for example, a data bus with an accompanying address/control bus or other bus structure as can be appreciated.

Stored in the memory 1009 are both data and several components that are executable by the processor 1006. In particular, stored in the memory 1009 and executable by the processor 1006 is the client application 246 and potentially other applications. In addition, an operating system may be stored in the memory 1009 and executable by the processor 1006.

It is understood that there may be other applications that are stored in the memories 809, 909, and 1009 and are executable by the respective processors 806, 906, 1006. Where any component discussed herein is implemented in the form of software, any one of a number of programming languages may be employed such as, for example, C, C++, C#, Objective C, Java®, JavaScript®, Perl, PHP, Visual Basic®, Python®, Ruby, Flash®, or other programming languages.

A number of software components are stored in the memories 809, 909, 1009 and are executable by the respective processors 806, 906, 1006. In this respect, the term “executable” means a program file that is in a form that can ultimately be run by one or more of the processors 806, 906, and 1006. Examples of executable programs may be, for example, a compiled program that can be translated into machine code in a format that can be loaded into a random access portion of one or more of the memories 809, 909, and 1009 and run by the respective processors 806, 906, 1006; source code that may be expressed in proper format, such as object code that is capable of being loaded into a random access portion of one or more of the memories 809, 909, and 1009, and executed by the respective processors 806, 906, 1006; or source code that may be interpreted by another executable program to generate instructions in a random access portion of one or more of the memories 809, 909, and 1009 to be executed by the respective processors 806, 906, and 1006, etc. An executable program may be stored in any portion or component of one or more of the memories 809, 909, 1009, including, for example, random access memory (RAM), read-only memory (ROM), hard drive, solid-state drive, USB flash drive, memory card, optical disc such as compact disc (CD) or digital versatile disc (DVD), floppy disk, magnetic tape, or other memory components.

Each of the memories 809, 909, and 1009 is defined herein as including both volatile and nonvolatile memory and data storage components. Volatile components are those that do not retain data values upon loss of power. Nonvola-

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tile components are those that retain data upon a loss of power. Thus, each of the memories **809**, **909**, and **1009** may comprise, for example, random access memory (RAM), read-only memory (ROM), hard disk drives, solid-state drives, USB flash drives, memory cards accessed via a memory card reader, floppy disks accessed via an associated floppy disk drive, optical discs accessed via an optical disc drive, magnetic tapes accessed via an appropriate tape drive, and/or other memory components, or a combination of any two or more of these memory components. In addition, the RAM may comprise, for example, static random access memory (SRAM), dynamic random access memory (DRAM), or magnetic random access memory (MRAM) and other such devices. The ROM may comprise, for example, a programmable read-only memory (PROM), an erasable programmable read-only memory (EPROM), an electrically erasable programmable read-only memory (EEPROM), or other like memory device.

Also, each of the processors **806**, **906**, and **1006** may represent multiple processors **806**, **906**, and **1006** and/or multiple processor cores. Additionally, each of the memories **809**, **909**, and **1009** may represent multiple memories **809**, **909**, and **1009** that operate in parallel processing circuits, respectively. In such a case, the local interfaces **813**, **913**, and **1013** may be appropriate networks that facilitate communication between any of the respective processors **806**, **906**, and **1006**, between any respective processor **806**, **906**, and **1006** and any of the respective memories **809**, **909**, and **1009**, or between any of the respective memories **809**, **909**, and **1009**, etc. The respective local interfaces **813**, **913**, and **1013** may comprise additional systems designed to coordinate this communication, including, for example, performing load balancing. The processors **806**, **906**, and **1006** may be of electrical or of some other available construction.

Although the network identifier system **229**, the client application **246**, and other various systems described herein may be embodied in software or code executed by general purpose hardware as discussed above, as an alternative the same may also be embodied in dedicated hardware or a combination of software/general purpose hardware and dedicated hardware. If embodied in dedicated hardware, each can be implemented as a circuit or state machine that employs any one of or a combination of a number of technologies. These technologies may include, but are not limited to, discrete logic circuits having logic gates for implementing various logic functions upon an application of one or more data signals, application specific integrated circuits (ASICs) having appropriate logic gates, field-programmable gate arrays (FPGAs), or other components, etc. Such technologies are generally well known by those skilled in the art and, consequently, are not described in detail herein.

The flowcharts of FIGS. **6** and **7** show the functionality and operation of an implementation of portions of the network identifier system **229** and the client application **246**, respectively. If embodied in software, each block may represent a module, segment, or portion of code that comprises program instructions to implement the specified logical function(s). The program instructions may be embodied in the form of source code that comprises human-readable statements written in a programming language or machine code that comprises numerical instructions recognizable by a suitable execution system such as a respective processor **906** and **1006** in a computer system or other system. The machine code may be converted from the source code, etc.

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If embodied in hardware, each block may represent a circuit or a number of interconnected circuits to implement the specified logical function(s).

Although the flowcharts of FIGS. **6** and **7** show a specific order of execution, it is understood that the order of execution may differ from that which is depicted. For example, the order of execution of two or more blocks may be scrambled relative to the order shown. Also, two or more blocks shown in succession in FIGS. **6** and **7** may be executed concurrently or with partial concurrence. Further, in some embodiments, one or more of the blocks shown in FIGS. **6** and **7** may be skipped or omitted. In addition, any number of counters, state variables, warning semaphores, or messages might be added to the logical flow described herein, for purposes of enhanced utility, accounting, performance measurement, or providing troubleshooting aids, etc. It is understood that all such variations are within the scope of the present disclosure.

Also, any logic or application described herein, including network identifier system **229** and the client application **246**, that comprises software or code can be embodied in any non-transitory computer-readable medium for use by or in connection with an instruction execution system such as, for example, a respective one of the processors **806**, **906**, and **1006** in a computer system or other system. In this sense, the logic may comprise, for example, statements including instructions and declarations that can be fetched from the computer-readable medium and executed by the instruction execution system. In the context of the present disclosure, a “computer-readable medium” can be any medium that can contain, store, or maintain the logic or application described herein for use by or in connection with the instruction execution system.

The computer-readable medium can comprise any one of many physical media such as, for example, magnetic, optical, or semiconductor media. More specific examples of a suitable computer-readable medium would include, but are not limited to, magnetic tapes, magnetic floppy diskettes, magnetic hard drives, memory cards, solid-state drives, USB flash drives, or optical discs. Also, the computer-readable medium may be a random access memory (RAM) including, for example, static random access memory (SRAM) and dynamic random access memory (DRAM), or magnetic random access memory (MRAM). In addition, the computer-readable medium may be a read-only memory (ROM), a programmable read-only memory (PROM), an erasable programmable read-only memory (EPROM), an electrically erasable programmable read-only memory (EEPROM), or other type of memory device.

Further, any logic or application described herein, including the network identifier system **229** and the client application **246**, may be implemented and structured in a variety of ways. For example, one or more applications described may be implemented as modules or components of a single application. Further, one or more applications described herein may be executed in shared or separate computing systems or a combination thereof. For example, a plurality of the applications described herein may execute in the same computing device **803** or in multiple computing devices **803** in the same computing environment **203**. Additionally, it is understood that terms such as “application,” “service,” “system,” “engine,” “module,” and so on may be interchangeable and are not intended to be limiting.

Disjunctive language such as the phrase “at least one of X, Y, or Z,” unless specifically stated otherwise, is otherwise understood with the context as used in general to present that an item, term, etc., may be either X, Y, or Z, or any

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combination thereof (e.g., X, Y, and/or Z). Thus, such disjunctive language is not generally intended to, and should not, imply that certain embodiments require at least one of X, at least one of Y, or at least one of Z to each be present.

It is emphasized that the above-described embodiments of the present disclosure are merely possible examples of implementations set forth for a clear understanding of the principles of the disclosure. Many variations and modifications may be made to the above-described embodiment(s) without departing substantially from the spirit and principles of the disclosure. All such modifications and variations are intended to be included herein within the scope of this disclosure and protected by the following claims.

Therefore, the following is claimed:

1. A non-transitory computer-readable medium embodying a plurality of computer instructions executable in at least one computing device, wherein the plurality of computer instructions cause the at least one computing device to at least:

process a media item to present the media item using the at least one computing device, the media item comprising at least one of an electronic book, audio data, or video data;
obtain a key;
generate, using the key, an encoded network identifier that identifies the media item being processed, the encoded network identifier representing a title of the media item;
broadcast the encoded network identifier;
generate a network page that includes information corresponding to the media item;
transmit the network page to an additional computing device via a network corresponding to the encoded network identifier;
generate a copy of at least a portion of the media item; and
transmit the copy of the at least a portion of the media item to the additional computing device via the network that corresponds to the encoded network identifier.

2. The non-transitory computer-readable medium of claim 1, wherein the encoded network identifier comprises a first segment and a second segment, the first segment indicating a type of the media item, the second segment representing the title of the media item.

3. The non-transitory computer-readable medium of claim 1, wherein the encoded network identifier indicates a type of the media item.

4. A system, comprising:

a computing device; and

a plurality of computer instructions executable in the computing device, wherein the plurality of computer instructions cause the computing device to at least:
process a media item to present the media item using the computing device;
generate a network identifier that identifies the media item that is processed; and
broadcast the network identifier.

5. The system of claim 4, wherein the network identifier comprises a title of the media item.

6. The system of claim 4, wherein the network identifier comprises a type code that represents a type of the media item.

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7. The system of claim 4, wherein the plurality of computer instructions further cause the computing device to transmit a copy of at least a portion of the media item to another computing device.

8. The system of claim 4, wherein the plurality of computer instructions further cause the computing device to transmit a network page to another computing device via a network that corresponds to the network identifier, wherein the network page includes information corresponding to the media item.

9. The system of claim 4, wherein the plurality of computer instructions further cause the computing device to encode the network identifier using a key.

10. The system of claim 4, wherein the plurality of computer instructions further cause the computing device to update the network identifier responsive to a subsequent media item being processed.

11. The system of claim 4, wherein the media item comprises a musical composition, and the network identifier indicates an artist and a title of the musical composition.

12. The system of claim 4, wherein the media item comprises an electronic book, and the network identifier indicates an author and a title of the electronic book.

13. The system of claim 4, wherein the network identifier indicates a genre corresponding to the media item.

14. The system of claim 4, wherein the network identifier indicates an audience suitability rating.

15. A method, comprising:

processing a media item for presentation using a computing device;

generating, using the computing device, a network identifier that identifies the media item in response to processing the media item; and

broadcasting, using the computing device, the network identifier.

16. The method of claim 15, further comprising broadcasting, using the computing device, an updated network identifier that identifies a second media item in response to processing the second media item for presentation using the computing device.

17. The method of claim 15, further comprising broadcasting, using the computing device, an updated network identifier that identifies a second media item that is processed for presentation using the computing device in response to determining that no devices are connected to a network that corresponds to the network identifier.

18. The method of claim 15, further comprising broadcasting, using the computing device, an updated network identifier that identifies a second media item that is processed for presentation using the computing device in response to determining that a device that is connected to a network that corresponds to the network identifier is not obtaining data via the network.

19. The method of claim 15, further comprising providing, using the computing device, a copy of at least a portion of the media item via a network that corresponds to the network identifier.

20. The method of claim 15, wherein the network identifier comprises a type code corresponding to a type of the media item.

21. The method of claim 15, wherein a portion of the network identifier is based on a title of the media item.

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